On-Off controller in heating and cooling modes with timer Project for PR200-24.2

Project overview

The example explains the use of an on-off controller in heating and cooling modes with a timer. The project contains 2 data processing blocks and 2 screens.



Fig. 1. Program workspace

Data processing blocks:

- Input signal processing
- Output control

Screens:

- Sensors
- Controllers

| Name | Туре | Description |
|-----------|------|--------------------------------------|
| 11 | BOOL | Heater enable (NO contact, latching) |
| <i>I2</i> | BOOL | Cooler enable (NO contact, latching) |
| I3 | BOOL | Heater / timer on (NO contact) |
| <i>I4</i> | BOOL | Cooler / timer on (NO contact) |
| AI1 | REAL | 1st temperature sensor (4-20 mA) |
| AI2 | REAL | 2nd temperature sensor (RTD) |
| Q1 | BOOL | Heater |
| Q2 | BOOL | Cooler |

Table 1. Device inputs/outputs

Table 2.Project variables

| Name | Туре | Description |
|--------------|------|-----------------------|
| heating | BOOL | Heater control signal |
| cooling BOOL | | Cooler control signal |
| enable1 | BOOL | Heater enable |
| enable2 | BOOL | Cooler enable |

| timer1 | BOOL | Heater / timer on | | | | | |
|------------------|------|---|--|--|--|--|--|
| timer2 | BOOL | Cooler / timer on | | | | | |
| sens1_error | BOOL | 1st sensor / error | | | | | |
| sens2_error | INT | 2nd sensor / error | | | | | |
| hys1 | REAL | Heater / hysteresis | | | | | |
| hys2 | REAL | Cooler / hysteresis | | | | | |
| duty1 | INT | Heater / duty time | | | | | |
| duty2 | INT | Cooler / duty time | | | | | |
| sens1 | REAL | 1st sensor / signal (temperature 4-20 mA) | | | | | |
| sens1_indication | REAL | 1st sensor / signal (temperature °C) | | | | | |
| sens1_high | REAL | 1st sensor / upper limit | | | | | |
| sens1_low | REAL | 1st sensor / lower limit | | | | | |
| setpoint1 | REAL | Heater / setpoint | | | | | |
| sens2 | REAL | 2nd sensor / signal (temperature Ω) | | | | | |
| sens2_indication | REAL | 2nd sensor / signal (temperature °C) | | | | | |
| setpoint2 | REAL | Cooler / setpoint | | | | | |
| wire_resistance | REAL | 2nd sensor / wire resistance (Ω) | | | | | |

Input signal processing

The sensor connected to input *AI1* is a current sensor with a 4-20 mA output signal. The output signal is converted into temperature using the *CONV4..20* macro, which scales the current signal.

The constant applied to the input Err_Value is the value on the macro output Out in case of error.

The sensor connected to the AI2 input is a PT1000 resistance thermometer. The output signal is converted to temperature with *PT1000* macro that scales the resistance signal. It also provides the wire resistance compensation over Rw input.



Fig. 2. Input signal processing

Output control



Fig. 3. Output control

The on-off temperature control is provided by two 2PHReg+ macros. One of them works in heating mode, the other in cooling mode.

If the timer is enabled, the desired temperature is kept constant for the set duty time.

The duty time, setpoint and hysteresis for each controller can be read on the device display and changed using the function buttons.

The controllers can be enabled/disabled over two latching NO contacts connected to the I1 and I2 inputs.

Screens

Table 3. Function buttons

| Function buttons | Action |
|--------------------|---------------------------------|
| \gg | Scroll down through screen rows |
| « | Scroll up through screen rows |
| $ALT + \bigotimes$ | Switch to the next screen |
| ESC | Switch to the first screen |

Initially, the screen *Sensors* is displayed (Fig. 4). It shows the status of the both sensors (*normal/error*) and the measured temperature.

| S | Е | Ν | S | 1 | : | | | | | Ν | 0 | R | Μ |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Т | Е | Μ | Ρ | 1 | ÷ | + | 0 | 0 | 0 | 0 | | 0 | С |
| S | Е | Ν | S | 2 | : | | | | | Ν | 0 | R | М |
| Т | Е | Μ | Ρ | 2 | : | + | 0 | 0 | 0 | 0 | | 0 | С |

Fig. 4. Screen Sensors

The next screen *Controllers* (Fig. 5) shows the parameters *Setpoint, Hysteresis* and *Runtime* for both controllers that can be set using the function buttons.

| S | P | 1 | : | | | + | 0 | 0 | 0 | • | 0 | 0 | С |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| н | Y | S | 1 | : | | + | 0 | 0 | 0 | - | 0 | 0 | С |
| D | U | Т | Y | 1 | : | | | | 0 | 0 | 0 | s | |
| S | Ρ | 2 | • | | | + | 0 | 0 | 0 | • | 0 | 0 | С |
| Н | Y | S | 2 | : | | + | 0 | 0 | 0 | - | 0 | 0 | С |
| D | U | Т | Y | 2 | : | | | | 0 | 0 | 0 | s | |

Fig. 5. Screen Controllers